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 Can also reconstruct polynomial using a linear system.

Erasure Codes.

Satellite

GPS device

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3 packet message.

GPS device

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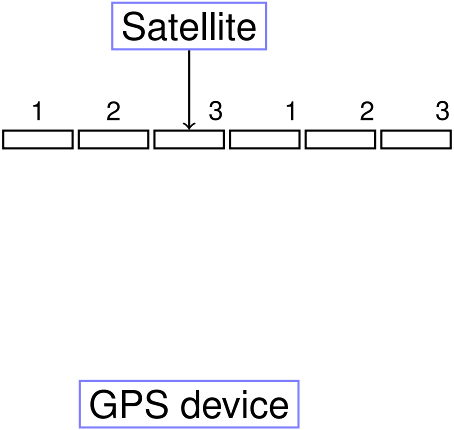
3 packet message.

Lose 3 out 6 packets.

GPS device

Erasure Codes.



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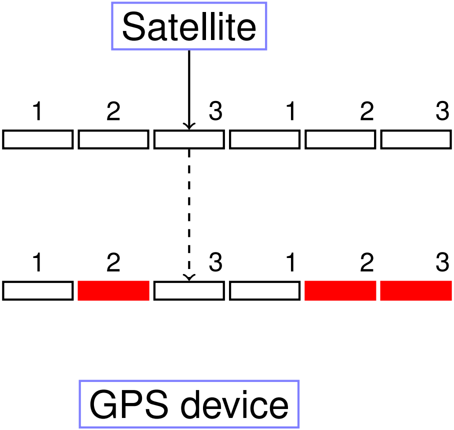

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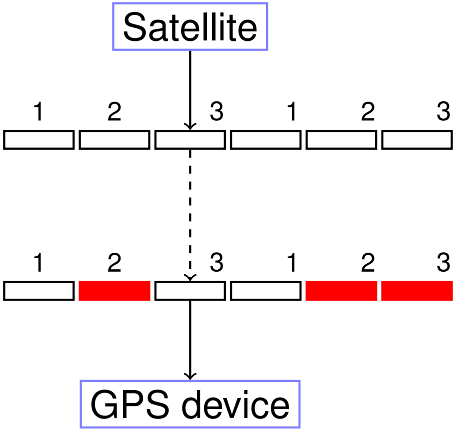

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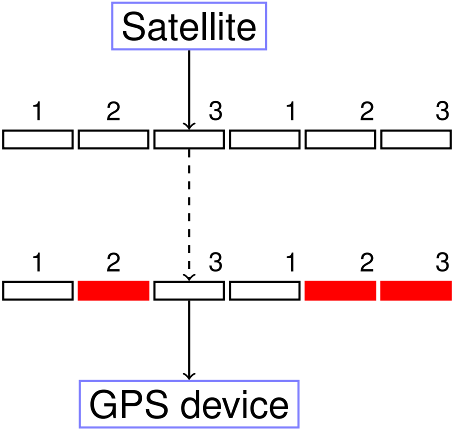

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Solution Idea.

n packet message, channel that loses k packets.

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Use polynomials.

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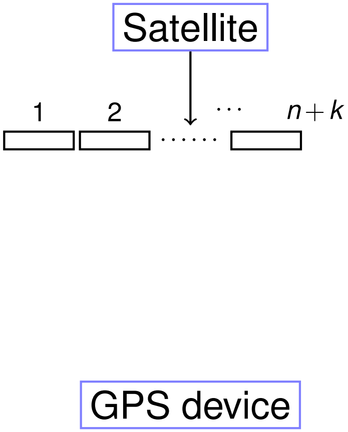

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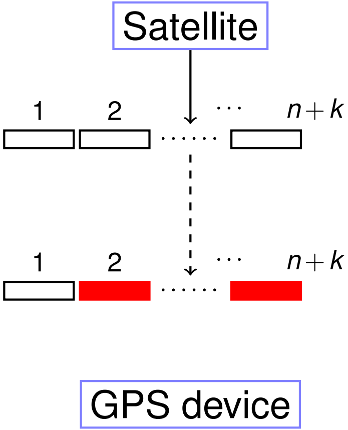

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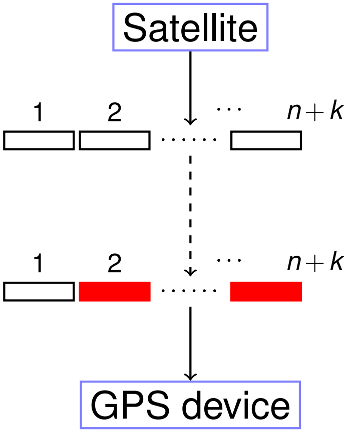

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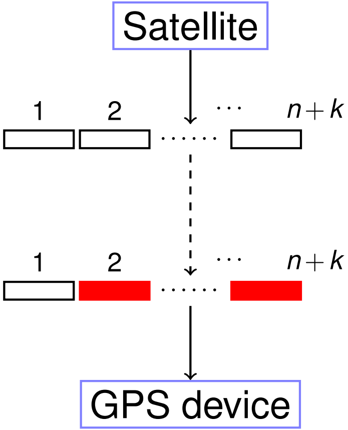

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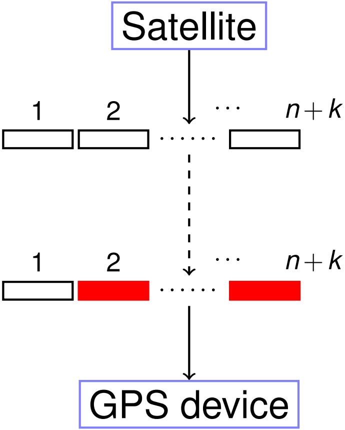

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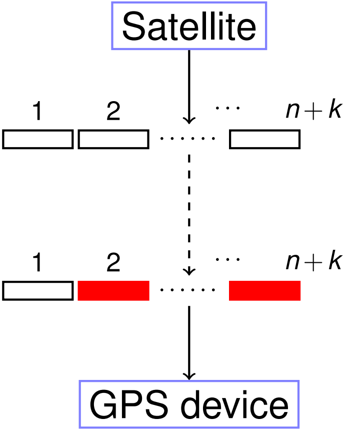

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$P(x) = 2x^2 + 4x + 2$

Example

Make polynomial with $P(1) = 1$, $P(2) = 4$, $P(3) = 4$.

Modulo 7 to accommodate at least 6 packets.

Linear equations:

$$\begin{aligned} P(1) = a_2 + a_1 + a_0 &\equiv 1 \pmod 7 \\ P(2) = 4a_2 + 2a_1 + a_0 &\equiv 4 \pmod 7 \\ P(3) = 2a_2 + 3a_1 + a_0 &\equiv 4 \pmod 7 \end{aligned}$$

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Packets: $(1,1),(2,4),(3,4),(4,7),(5,2),(6,0)$

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Notice that packets contain “x-values”.

Bad reception!

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Lagrange or linear equations.

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You want to encode a secret consisting of 1,4,4.

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Send n packets b-bit packets, with k errors.

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Larger than 8 and prime!

Send n packets b-bit packets, with k errors.
Modulus should be larger than $n+k$ and also larger than 2^b.

Polynomials.

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Noisy Channel: corrupts k packets. (rather than loss.)

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Additional Challenge: Finding which packets are corrupt.

Error Correction

Satellite

GPS device

Error Correction

Satellite

3 packet message.

GPS device

Error Correction

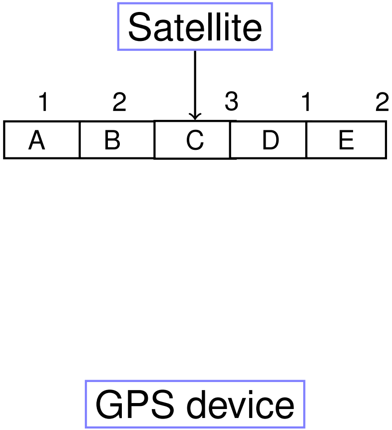
Satellite

3 packet message.

Corrupts 1 packets.

GPS device

Error Correction



3 packet message. Send 5.

Corrupts 1 packets.

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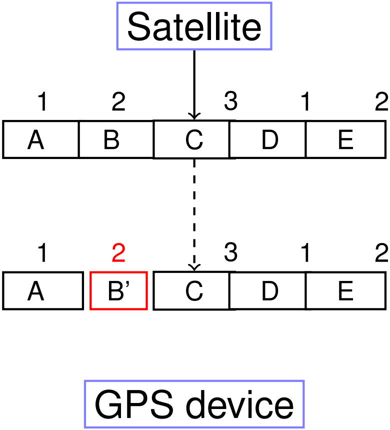

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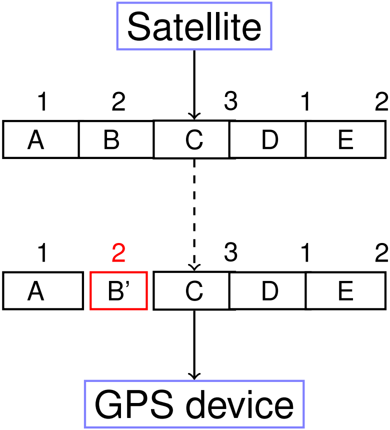

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The Scheme.

Problem: Communicate n packets $m_1, \ldots, m_n$ on noisy channel that corrupts $\leq k$ packets.

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Properties: proof.

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that contains $\geq n+k$ received points.

Proof:

(1) Sure. Only k corruptions.

Properties: proof.

$P(x)$: degree $n-1$ polynomial.
Send $P(1),\ldots,P(n+2k)$
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At most k i's where $P(i) \neq R(i)$.

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Total points contained by both: $2n+2k$.

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Receive $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$.

$P(i) = R(i)$ for $n + k = 3 + 1 = 4$ points.

Slow solution.

Brute Force:
For each subset of $n+k$ points

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Reconstructs $P(x)$ and only $P(x)$!!

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Find $P(x) = p_2 x^2 + p_1 x + p_0$ that contains $n + k = 3 + 1$ points.

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Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.

All equations..

$$\begin{aligned}
p_2 + p_1 + p_0 &\equiv 3 \pmod 7 \\
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Assume point 2 is wrong

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Could be anywhere!!! ...so try everywhere.

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Error!! .... Where???
Could be anywhere!!! ...so try everywhere.
Runtime: $\binom{n+2k}{k}$ possibilitities.

In general..

$P(x) = p_{n-1}x^{n-1} + \cdots p_0$ and receive $R(1), \ldots R(m = n + 2k)$.

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How do we find where the bad packets are efficiently?!?!?!

Ditty...

Ditty...

Where oh where

Ditty...

Where oh where can my bad packets be ...

Ditty...

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Efficiency

By Welsh-Berlekamp.

Slow solution.

Brute Force:
For each subset of $n+k$ points

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Brute Force:
For each subset of $n+k$ points
  Fit degree $n-1$ polynomial, $Q(x)$, to n of them.

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Reconstructs $P(x)$ and only $P(x)$!!

Where oh where can my bad packets be?

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

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Example.

Received $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$

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Find $P(x) = p_2 x^2 + p_1 x + p_0$ that contains $n + k = 3 + 1$ points.

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Plugin points...

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(1-e)(p_2 + p_1 + p_0) &\equiv (3)(1-e) \pmod 7 \\
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Multiply equation i by $(i - 2)$.

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Multiply equation i by $(i - 2)$. All equations satisfied!

But don't know error locator polynomial! Do know form: $(x - e)$.

Example.

Received $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$

Find $P(x) = p_2 x^2 + p_1 x + p_0$ that contains $n + k = 3 + 1$ points.

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4 unknowns (p_0, p_1, p_2 and e), 5 nonlinear equations.

..turn their heads each day,

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\begin{aligned}
(p_{n-1} + \cdots p_0) &\equiv R(1) \pmod{p} \\
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(p_{n-1} i^{n-1} + \cdots p_0) &\equiv R(i) \pmod{p} \\
&\vdots \\
(p_{n-1}(n+2k)^{n-1} + \cdots p_0) &\equiv R(m) \pmod{p}
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and linear in a_i and coefficients of $E(x)$!

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Solving for $Q(x)$ and $E(x)$...

For all points $1, \ldots, i, n+2k = m$,

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a_3 + 2a_2 + 4a_1 + a_0 &\equiv 0(4 - b_0) \pmod 7 \\
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$a_3 = 1$, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.

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Received $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$

$Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$

$E(x) = x - b_0$

$Q(i) = R(i)E(i)$.

$$\begin{aligned}
a_3 + a_2 + a_1 + a_0 &\equiv 3(1 - b_0) \pmod 7 \\
a_3 + 4a_2 + 2a_1 + a_0 &\equiv 1(2 - b_0) \pmod 7 \\
6a_3 + 2a_2 + 3a_1 + a_0 &\equiv 6(3 - b_0) \pmod 7 \\
a_3 + 2a_2 + 4a_1 + a_0 &\equiv 0(4 - b_0) \pmod 7 \\
6a_3 + 4a_2 + 5a_1 + a_0 &\equiv 3(5 - b_0) \pmod 7
\end{aligned}$$

$a_3 = 1$, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.

$Q(x) = x^3 + 6x^2 + 6x + 5$.

Example.

Received $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$

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6a_3 + 4a_2 + 5a_1 + a_0 &\equiv 3(5 - b_0) \pmod 7
\end{aligned}$$

$a_3 = 1$, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.

$Q(x) = x^3 + 6x^2 + 6x + 5$.

$E(x) = x - 2$.

Example: finishing up.

$$Q(x) = x^3 + 6x^2 + 6x + 5.$$

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
            __________________
x - 2 ) x^3  + 6 x^2 + 6 x + 5
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                  1 x^2
            -----------------
x - 2 ) x^3  + 6 x^2 + 6 x + 5
        x^3  - 2 x^2
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2
          -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x
          -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x
          -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                1 x^2 + 1 x + 1
         -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                1 x^2 + 6 x + 5
                1 x^2 - 2 x
                ---------------
                          x + 5
                          x - 2
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                  1 x^2 + 1 x + 1
             -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                  1 x^2 + 6 x + 5
                  1 x^2 - 2 x
                  ---------------
                            x + 5
                            x - 2
                            -----
                                0
```

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x + 1
          -----------------
x - 2 ) x^3  + 6 x^2 + 6 x + 5
        x^3  - 2 x^2
        ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
                           x - 2
                           -----
                               0
```

$P(x) = x^2 + x + 1$

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x + 1
         -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
                           x - 2
                           -----
                               0
```

$P(x) = x^2 + x + 1$
Message is $P(1) = 3, P(2) = 0, P(3) = 6.$

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x + 1
         -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
                           x - 2
                           -----
                               0
```

$P(x) = x^2 + x + 1$
Message is $P(1) = 3, P(2) = 0, P(3) = 6.$

What is $\frac{x-2}{x-2}$?

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x + 1
          -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
                           x - 2
                           -----
                               0
```

$P(x) = x^2 + x + 1$
Message is $P(1) = 3, P(2) = 0, P(3) = 6.$

What is $\frac{x-2}{x-2}$? 1

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                 1 x^2 + 1 x + 1
          -----------------
x - 2 )  x^3  + 6 x^2 + 6 x + 5
         x^3  - 2 x^2
         ----------
                 1 x^2 + 6 x + 5
                 1 x^2 - 2 x
                 ---------------
                           x + 5
                           x - 2
                           -----
                               0
```

$P(x) = x^2 + x + 1$
Message is $P(1) = 3, P(2) = 0, P(3) = 6.$

What is $\frac{x-2}{x-2}$? 1
Except at $x = 2$?

Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5.$
$E(x) = x - 2.$

```
                  1 x^2 + 1 x + 1
            -----------------
    x - 2 ) x^3  + 6 x^2 + 6 x + 5
            x^3  - 2 x^2
            ----------
                  1 x^2 + 6 x + 5
                  1 x^2 - 2 x
                  ---------------
                            x + 5
                            x - 2
                            -----
                                0
```

$P(x) = x^2 + x + 1$
Message is $P(1) = 3, P(2) = 0, P(3) = 6.$

What is $\frac{x-2}{x-2}$? 1
Except at $x = 2$? Hole there?

Error Correction: Berlekamp-Welsh

Message: $m_1, \ldots, m_n$.
Sender:

1. Form degree $n-1$ polynomial $P(x)$ where $P(i) = m_i$.
2. Send $P(1), \ldots, P(n+2k)$.

Receiver:

1. Receive $R(1), \ldots, R(n+2k)$.
2. Solve $n+2k$ equations, $Q(i) = E(i)R(i)$ to find $Q(x) = E(x)P(x)$ and $E(x)$.
3. Compute $P(x) = Q(x)/E(x)$.
4. Compute $P(1), \ldots, P(n)$.

Check your undersanding.

You have error locator polynomial!

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor?

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values?

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Efficiency?

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Efficiency? Sure.

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Efficiency? Sure. Only $n+2k$ values.

Check your undersanding.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.
Check all values? Sure.

Efficiency? Sure. Only $n+2k$ values.
See where it is 0.

Hmmm...

Is there one and only one $P(x)$ from Berlekamp-Welsh procedure?

Hmmm...

Is there one and only one $P(x)$ from Berlekamp-Welsh procedure?

Existence: there is a $P(x)$ and $E(x)$ that satisfy equations.

Unique solution for $P(x)$

Uniqueness: any solution $Q'(x)$ and $E'(x)$ have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Unique solution for $P(x)$

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Proof:

Unique solution for $P(x)$

Uniqueness: any solution $Q'(x)$ and $E'(x)$ have

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Proof:
We claim

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Proof:
We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x. \tag{2}$$

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Equation 2 implies 1:

Unique solution for $P(x)$

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Equation 2 implies 1:

$Q'(x)E(x)$ and $Q(x)E'(x)$ are degree $n+2k-1$

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We claim

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Equation 2 implies 1:

$Q'(x)E(x)$ and $Q(x)E'(x)$ are degree $n+2k-1$
and agree on $n+2k$ points

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Equation 2 implies 1:

$Q'(x)E(x)$ and $Q(x)E'(x)$ are degree $n+2k-1$
and agree on $n+2k$ points
$E(x)$ and $E'(x)$ have at most k zeros each.

Unique solution for $P(x)$

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Can cross divide at n points.

Unique solution for $P(x)$

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Can cross divide at n points.
$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on n points.

Unique solution for $P(x)$

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$E(x)$ and $E'(x)$ have at most k zeros each.
Can cross divide at n points.
$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on n points.
Both degree $\leq n$

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$E(x)$ and $E'(x)$ have at most k zeros each.
Can cross divide at n points.
$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on n points.
Both degree $\leq n \implies$ Same polynomial!

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$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on n points.
Both degree $\leq n \implies$ Same polynomial! □

Last bit.

Fact: $Q'(x)E(x) = Q(x)E'(x)$ on $n+2k$ values of x.

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Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

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Last bit.

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Proof: Construction implies that

$$Q(i) = R(i)E(i)$$
$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, \ldots n+2k\}$.

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Proof: Construction implies that

$$Q(i) = R(i)E(i)$$
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for $i \in \{1, \ldots n+2k\}$.

If $E(i) = 0$, then $Q(i) = 0$.

Last bit.

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$$Q(i) = R(i)E(i)$$
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Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, \dots n+2k\}$.

If $E(i) = 0$, then $Q(i) = 0$. If $E'(i) = 0$, then $Q'(i) = 0$.
$\implies Q(i)E'(i) = Q'(i)E(i)$ holds when $E(i)$ or $E'(i)$ are zero.

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When $E'(i)$ and $E(i)$ are not zero

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When $E'(i)$ and $E(i)$ are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Last bit.

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When $E'(i)$ and $E(i)$ are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.

Last bit.

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When $E'(i)$ and $E(i)$ are not zero

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Cross multiplying gives equality in fact for these points. $\square$

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When $E'(i)$ and $E(i)$ are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points. □

Points to polynomials, have to deal with zeros!

Last bit.

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Proof: Construction implies that

$$Q(i) = R(i)E(i)$$
$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, \ldots n+2k\}$.

If $E(i) = 0$, then $Q(i) = 0$. If $E'(i) = 0$, then $Q'(i) = 0$.
$\implies$ $Q(i)E'(i) = Q'(i)E(i)$ holds when $E(i)$ or $E'(i)$ are zero.

When $E'(i)$ and $E(i)$ are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points. □

Points to polynomials, have to deal with zeros!

Example: dealing with $\frac{x-2}{x-2}$ at $x = 2$.

Yaaaay!

Berlekamp-Welsh algorithm decodes correctly when k errors!

Quick Check. Error Correction.

Communicate n packets, with k erasures.

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Communicate n packets, with k erasures.

How many packets?

Quick Check. Error Correction.

Communicate n packets, with k erasures.

How many packets? $n+k$

Quick Check. Error Correction.

Communicate n packets, with k erasures.

How many packets? $n+k$
How to encode?

Quick Check. Error Correction.

Communicate n packets, with k erasures.

How many packets? $n+k$
How to encode? With polynomial, $P(x)$.

Quick Check. Error Correction.

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How many packets? $n+k$
How to encode? With polynomial, $P(x)$.
Of degree?

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Quick Check. Error Correction.

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How many packets? $n+k$
How to encode? With polynomial, $P(x)$.
Of degree? $n-1$
Recover?

Quick Check. Error Correction.

Communicate n packets, with k erasures.

How many packets? $n+k$
How to encode? With polynomial, $P(x)$.
Of degree? $n-1$
Recover? Reconstruct $P(x)$ with any n points!

Quick Check. Error Correction.

Communicate n packets, with k erasures.

How many packets? $n+k$
How to encode? With polynomial, $P(x)$.
Of degree? $n-1$
Recover? Reconstruct $P(x)$ with any n points!

Communicate n packets, with k errors.

Quick Check. Error Correction.

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Reconstruct $E(x)$ and $Q(x) = E(x)P(x)$.

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Reed-Solomon codes.

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Reed-Solomon codes. Welsh-Berlekamp Decoding. Perfection!

Reed-Solomon code.

Problem: Communicate n packets $m_1, \ldots, m_n$
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Reed-Solomon Code:

1. Make a polynomial, $P(x)$ of degree $n-1$,
   that encodes message: coefficients, $p_0, \ldots, p_{n-1}$.
2. Send $P(1), \ldots, P(n+2k)$.