Today

More graph theory.

Modular Arithmetic.

Inverses.

Six color theorem.

Theorem: Every planar graph can be colored with six colors.

Proof:

Recall: $e \le 3v - 6$ for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree: $\leq \frac{2e}{\nu} \leq \frac{2(3\nu-6)}{\nu} \leq 6 - \frac{12}{\nu}$.

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5. Inductively color remaining graph.

Color is available for *v* since only five neighbors...

and only five colors are used.

Graph Coloring.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.







Notice that the last one, has one three colors. Fewer colors than number of vertices. Fewer colors than max degree node.

Interesting things to do. Algorithm!

Five color theorem: prelimnary.

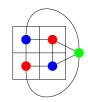
Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

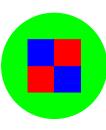


Look at only green and blue. Connected components. Can switch in one component. Or the other.

Planar graphs and maps.

Planar graph coloring \equiv map coloring.





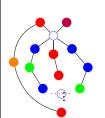
Four color theorem is about planar graphs!

Five color theorem

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Proof: Again with the degree 5 vertex. Again recurse.



Assume neighbors are colored all differently. Otherwise done.

Switch green to blue in component.

Done. Unless blue-green path to blue. Switch orange to red in its component.

Done. Unless red-orange path to red.

Planar. ⇒ paths intersect at a vertex!

What color is it?

Must be blue or green to be on that path.

Must be red or orange to be on that path.

Contradiction. Can recolor one of the neighbors. And recolor "center" vertex.

Four Color Theorem

Theorem: Any planar graph can be colored with four colors.

Proof: Not Today!

Hypercube: Can't cut me!

Thm: Any subset *S* of the hypercube where $|S| \le |V|/2$ has $\ge |S|$ edges connecting it to V - S; $|E \cap S \times (V - S)| \ge |S|$

Terminology:

 $(S, V - \overline{S})$ is cut.

 $(E \cap S \times (V - S))$ - cut edges.

Restatement: for any cut in the hypercube, the number of cut edges is at least the size of the small side.

Hypercubes.

Complete graphs, really connected! But lots of edges.

|V|(|V|-1)/2

Trees, few edges. (|V|-1)

but just falls apart!

Hypercubes. Really connected. $|V| \log |V|$ edges! Also represents bit-strings nicely.

G = (V, E)

 $|V| = \{0,1\}^n$

 $|E| = \{(x, y) | x \text{ and } y \text{ differ in one bit position.} \}$





2ⁿ vertices. number of *n*-bit strings!

 $n2^{n-1}$ edges.

2ⁿ vertices each of degree n total degree is $n2^n$ and half as many edges!

Proof of Large Cuts.

Thm: For any cut (S, V - S) in the hypercube, the number of cut edges is at least the size of the small side.

Proof:

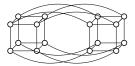
Base Case: $n = 1 \text{ V} = \{0,1\}.$

 $S = \{0\}$ has one edge leaving. $|S| = \phi$ has 0.

Recursive Definition.

A 0-dimensional hypercube is a node labelled with the empty string of

An *n*-dimensional hypercube consists of a 0-subcube (1-subcube) which is a n-1-dimensional hypercube with nodes labelled 0x (1x)with the additional edges (0x, 1x).



Induction Step Idea

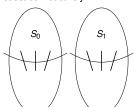
Thm: For any cut (S, V - S) in the hypercube, the number of cut edges is at least the size of the small side.

Use recursive definition into two subcubes: $S = S_0 \cup S_1$.

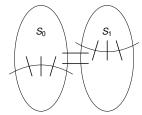
Two cubes connected by edges.

Case 1: Count edges inside

subcube inductively.



Case 2: Count inside and across.



Induction Step: Optional Material

Thm: For any cut (S, V - S) in the hypercube, the number of cut edges is at least the size of the small side, |S|.

Proof: Induction Step.

Recursive definition:

 $H_0 = (V_0, E_0), H_1 = (V_1, E_1), \text{ edges } E_x \text{ that connect them.}$

 $H = (V_0 \cup V_1, E_0 \cup E_1 \cup E_x)$

 $S = S_0 \cup S_1$ where S_0 in first, and S_1 in other.

Case 1: $|S_0| \le |V_0|/2, |S_1| \le |V_1|/2$

Both S_0 and S_1 are small sides. So by induction.

Edges cut in $H_0 \ge |S_0|$. Edges cut in $H_1 \ge |S_1|$.

Total cut edges $\geq |S_0| + |S_1| = |S|$.

And now for Modular Arithmetic.

1. Modular Arithmetic.

Clock Math!!!

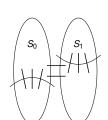
Inverses for Modular Arithmetic: Greatest Common Divisor. Division!!!

Euclid's GCD Algorithm.A little tricky here!

Induction Step. Case 2.

Thm: For any cut (S, V - S) in the hypercube, the number of cut edges is at least the size of the small side. |S|.

Proof: Induction Step. Case 2.



 $|S_0| \ge |V_0|/2$. Recall Case 1: $|S_0|, |S_1| \le |V|/2$ $|S_1| \le |V_1|/2$ since $|S| \le |V|/2$.

 $\Rightarrow \geq |S_1| \text{ edges cut in } E_1.$ $|S_0| \geq |V_0|/2 \Rightarrow |V_0 - S| \leq |V_0|/2$

 $\implies \ge |V_0| - |S_0| \text{ edges cut in } E_0.$ Edges in E_x connect corresponding nodes. $\implies |S_0| - |S_1| \text{ edges cut in } E_x.$

Total edges cut:

 $\geq |S_1| + |V_0| - |S_0| + |S_0| - |S_1| = |V_0|$ $|V_0| = |V|/2 \geq |S|.$

Also, case 3 where $|S_1| \ge |V|/2$ is symmetric.

Clock Math

If it is 1:00 now.

What time is it in 2 hours? 3:00!

What time is it in 5 hours? 6:00!

What time is it in 15 hours? 16:00!

Actually 4:00.

16 is the "same as 4" with respect to a 12 hour clock system. Clock time equivalent up to to addition/subtraction of 12.

What time is it in 100 hours? 101:00! or 5:00.

 $101 = 12 \times 8 + 5$.

5 is the same as 101 for a 12 hour clock system. Clock time equivalent up to addition of any integer multiple of 12.

Custom is only to use the representative in {12,1,...,11} (Almost remainder, except for 12 and 0 are equivalent.)

Hypercubes and Boolean Functions.

The cuts in the hypercubes are exactly the transitions from 0 valued vertices to 1 valued vertices on boolean functions on $\{0,1\}^n$.

Central area of study in computer science!

Yes/No Computer Programs \equiv Boolean function on $\{0,1\}^n$

Hypercubes central in error correcting codes.

Central object of study.

Day of the week.

Today is Monday.

What day is it a year from now? on September 11, 2018?

Number days.

0 for Sunday, 1 for Monday, ..., 6 for Saturday.

Today: day 1.

6 days from now. day 7 or day 0 or Sunday.

26 days from now. day 27 or day 6.

two days are equivalent up to addition/subtraction of multiple of 7.

12 days from now is day 6 which is Saturday!

What day is it a year from now?

Next year is not a leap year. So 365 days from now.

Day 1+365 or day 366.

Smallest representation:

subtract 7 until smaller than 7.

divide and get remainder.

366/6 leaves quotient of 52 and remainder 2.

or September 11, 2018 is a Tuesday.

Years and years...

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80 years from now? 20 leap years, 366 × 20 days
60 regular years, 365 × 60 days
Todav is day 1.
It is day 1+366\times20+365\times60. Equivalent to?
What is remainder of 366 when dividing by 7? 52 \times 7 + 2.
What is remainder of 365 when dividing by 7? 1
Today is day 1.
 Get Day: 1 + 2 \times 20 + 1 \times 60 = 101
 Remainder when dividing by 7? 102 = 14 \times 7 + 3.
 Or September 11, 2097 is Wednesday!
Further Simplify Calculation:
 20 has remainder 6 when divided by 7.
 60 has remainder 4 when divided by 7.
Get Day: 1 + 2 \times 6 + 1 \times 4 = 17.
Or Day 4. September 11, 2097 is Wednesday.
"Reduce" at any time in calculation!
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Inverses and Factors.

Division: multiply by multiplicative inverse.

$$2x = 3 \implies (\frac{1}{2}) \cdot 2x = (\frac{1}{2}) \cdot 3 \implies x = \frac{3}{2}.$$

Multiplicative inverse of x is y where xy = 1; 1 is multiplicative identity element.

In modular arithmetic, 1 is the multiplicative identity element.

Multiplicative inverse of $x \mod m$ is $y \mod x$ with $xy = 1 \pmod m$.

For 4 modulo 7 inverse is 2: $2 \cdot 4 \equiv 8 \equiv 1 \pmod{7}$.

Can solve $4x = 5 \pmod{7}$.

 $2 = 43 \pm p \log 7$ $\frac{1}{100} = 12 = 5 \pmod{7}$.

 $8k \not\equiv 1 \pmod{12}$ for any k.

Modular Arithmetic: formalism.

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For x, y \in \mathbb{N}, x is congruent to y modulo m or "x \equiv y \pmod{m}"
if and only if (x - v) is divisible by m.
...or x and y have the same remainder w.r.t. m.
...or x = v + km for some integer k.
Mod 7 equivalence classes:
 \{\ldots, -7, 0, 7, 14, \ldots\} \{\ldots, -6, 1, 8, 15, \ldots\} ...
Useful Fact: Addition, subtraction, multiplication can be done with
any equivalent x and y.
or " a \equiv c \pmod{m} and b \equiv d \pmod{m}
     \implies a+b \equiv c+d \pmod{m} and a \cdot b = c \cdot d \pmod{m}"
Proof: If a \equiv c \pmod{m}, then a = c + km for some integer k.
If b \equiv d \pmod{m}, then b = d + im for some integer i.
Therefore, a+b=c+d+(k+j)m and since k+j is integer.
\implies a+b \equiv c+d \pmod{m}.
                                                                          Can calculate with representative in \{0, ..., m-1\}.
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Greatest Common Divisor and Inverses.

If greatest common divisor of x and m, gcd(x, m), is 1, then x has a multiplicative inverse modulo *m*.

Proof \Longrightarrow : The set $S = \{0x, 1x, ..., (m-1)x\}$ contains $v \equiv 1 \mod m$ if all distinct modulo m.

Pigenhole principle: Each of *m* numbers in *S* correspond to different one of *m* equivalence classes modulo *m*.

 \implies One must correspond to 1 modulo m.

If not distinct, then $\exists a, b \in \{0, ..., m-1\}, a \neq b$, where $(ax \equiv bx \pmod{m}) \Longrightarrow (a-b)x \equiv 0 \pmod{m}$ Or (a-b)x = km for some integer k.

acd(x, m) = 1

 \Rightarrow Prime factorization of *m* and *x* do not contain common primes.

 \implies (a-b) factorization contains all primes in m's factorization.

So (a-b) has to be multiple of m.

 \implies (a-b) > m. But $a, b \in \{0, ...m-1\}$. Contradiction.

Notation

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x \pmod{m} or \pmod{(x,m)}
         - remainder of x divided by m in \{0, ..., m-1\}.
  mod(x, m) = x - |\frac{x}{m}|m
  \left|\frac{x}{m}\right| is quotient.
  mod(29,12) = 29 - (\lfloor \frac{29}{12} \rfloor) \times 12 = 29 - (2) \times 12 = 4 = 5
Work in this system.
 a \equiv b \pmod{m}.
Says two integers a and b are equivalent modulo m.
Modulus is m
6 \equiv 3 + 3 \equiv 3 + 10 \pmod{7}.
6 = 3 + 3 = 3 + 10 \pmod{7}.
Generally, not 6 \pmod{7} = 13 \pmod{7}.
 But ok, if you really want.
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Summary

Planar Coloring. Induction.

Recoloring again.

Hypercubes. Modular Arithmetic.

Another form of arithmetic.

Multiplicative inverses.

Have a good week!

 \Box